

**The Terrace at Canyon Hills Homeowners Association
Board of Directors Meeting
March 30, 2017**

MEETING NOTICE & AGENDA

NOTICE OF MEETING: The next Board of Directors Meeting for The Terrace at Canyon Hills Homeowners Association will be held on **Thursday, March 30, 2017**. The Executive Session Meeting will be called to order at 6:00 p.m., and the Regular Session Meeting will be called to order at 6:30 p.m. The Meeting will be held at Accell Property Management, Inc., 23046 Avenida De La Carlota, Suite 700, Laguna Beach, California.

Call to Order – 6:00 p.m.

I. Executive Session

A. Approval of Executive Session Meeting Minutes

1. February 23, 2017

B. Member Discipline & Enforcement of Governing Documents

1. Homeowners Correspondence

C. Payments of Assessments & Delinquent Accounts

1. Late Fee Waiver Requests
2. The Judge Law Firm Correspondence

D. Formation of Contracts

E. Litigation or Consideration of Litigation

F. Legal Opinions & Legal Guidance

1. Hickey & Associates Correspondence

II. Homeowner Open Forum – 6:30 p.m.

III. Landscape Committee Report

IV. New Business - Board Actions

A. Approval of Board Meeting Minutes

1. February 23, 2017
2. March 16, 2017 Special Board of Directors Meeting

B. Consent Calendars & Resolutions

C. Maintenance & Service Proposals

1. Quezada Pro Landscape, Inc. Proposals
2. Sea Crest Landscape Maintenance Proposal
3. Main Sewer Line Proposals

D. Administrative & Operating Requests and Actions

1. Restate The CC&Rs Discussion
2. Parking Permit Policy Discussion
3. Test Water Pressure Discussion
4. Unit Downspout Updates Discussion
5. Projects To-Do List
6. Carasso Construction Services Correspondence
7. 2017 Annual Calendar
8. Homeowners Correspondence

E. Architectural Matters

1. Architectural Application

F. Financial Action

1. 2017-2018 Proposed Budget

V. Review of Association Current Financial Reporting

- A. Financial Report for the Period Ending February 28, 2017

VI. Adjournment

- A. Next Meeting – April 27, 2017
- B. Motion to Adjourn